

Education - Art Center College of Design B.F.A. w/honors Pasadena, CA 1988-1991

Experience - **Neversoft Entertainment** (Activision) Woodland, Hills. CA. 2006-present

Tony Hawk's "Project 8" Concept Artist
Tony Hawk's "Skate 9" Concept Artist

OLIO INC. Venice, CA. 2005-2006

Kerzner International "Atlantis" The Palm, Jumeirah - Dubai,UAE
(Concept Artist)

Kerzner International "Atlantis Paradise Island" Nassau, Bahamas
(Concept Artist)

Kerzner International Singapore Aquarium/Casino Resort Republic
of Singapore (Concept Artist)

Schlitterbahn Waterparks "Treehaus Project and Hotel Resort"
New Braunfels, Texas (Concept Artist)

Tropicana Hotel "Interior Concept Design" (Concept Artist)

Disney (V.R. Studio) 2003 -2004

"Pirates of the Caribbean" (Character Design Concept Art)
"Toontown Online" Promotional Game Art Design.

Dreamworks Animation SKG Glendale, CA 1997 -2003:

"Prince of Egypt"
Rough Layout, Clean-Up Layout, Lighting Design

"The Road to El Dorado"
Rough Layout, Clean-Up Layout, Lighting Design.

"Spirit: Stallion of the Cimmaron"
Rough Layout, Clean-Up Layout, Lighting Design, Visual Development.

"Sinbad"
Visual Development, Layout Design.

"Sinbad's Special DVD with Cyclops"
Visual Development, Layout Design.

Skills - Oil Painting, Acrylics, Charcoals, Graphite, Markers, Adobe Photoshop